

Bloom – Action Adventure / RPG - Kickstarter Campaign

Submitted by: Studio Fawn

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A week ago we at Studio Fawn launched the start of our campaign for an innovative action adventure / rpg called "Bloom". Since then, we have updated the campaign with exciting details about our game play design and unique technologies. We may be small, but it doesn't take an army to make something truly special.

Please take a look for yourself at <http://kck.st/TkiYwi>

Industry Reaction -

During development leading up to our campaign, we have been in close contact with professionals working in every corner of the games industry asking for feedback and impressions on the project. Overwhelmingly the response has been extremely positive in recognition of the potential and uniqueness of Bloom.

Companies such as Blizzard, NCsoft, EA, BioWare, Insomniac Games, Valve, and so many more. Their feedback and encouragement has been a great signal that we are on the right track and creating something really special.

About Bloom -

Bloom is an isometric action adventure game with a dose of RPG elements. Set in a rich fantasy world caught in the midst of an epic battle between nature and the re-emerging technology of the past, Bloom strives to create something truly special.

About Studio Fawn –

Studio Fawn is a tiny new studio in Los Angeles created by artist Dani Landers (Ivory Oasis). After completing business school, Dani moved to Los Angeles to receive formal training in art and gained first-hand experience in the industry over several years working on projects presented to companies such as Nickelodeon and Disney.

During that period, Dani continued developing Bloom to the point we are at today, finally ready to take the project into full production.

Small Studio, Big Production –

We are a tiny studio located in Hollywood California and we are breaking all the rules as we come out strong with a true labor of love. Please check out our campaign and consider supporting us.

For more information or to schedule an interview please contact:

