

Renatus Smashes 10m Monthly Active Users Target Ahead of Schedule

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American based social and mobile gaming publisher Renatus announced today that it has smashed through its 2013 target of reaching 10m monthly active users, making it one of the leading global operators within its sector.

Over just a 12 month time period, the American based Renatus has developed partnerships with 10 game development studios from around the world and now drives more than 10m monthly active users to its portfolio of titles.

Renatus has developed a global base of partner studios, including teams based in US, UK, and Russia, and publishes over 30 games including leading titles such as Bubble Chronicles, Slots Journey, Slotoquest and I Need a Hero.

Renatus has further demonstrated its thought leadership and developed its profile within the mobile and social gaming sector by attending and sponsoring a number of high profile events since its launch just less than one year ago. These events have included the likes of Winter Nights 2013, Flashgamm 2013 and KRI 2013.

Renatus has grown organically since its launch and is backed by Noosphere Ventures, whose Chairman is Max Polyakov, the founder and one of the major shareholders of Cupid PLC, a top 5 global dating company.

Speaking about the rapid growth of the company, Mark Watt, Renatus' President, said:

“To have launched just 12 months ago and already hit 10 million monthly active users target is a great achievement and it speak volumes about not just our partner studios but also the work ethic of everyone within our company.”

He continued:

“Renatus is yet a further example of the entrepreneurial skills of Max Polyakov. Under his leadership Renatus has grown into a highly successful business that has not only rapidly won market share, but has grown to become a leading company in the social and mobile gaming sector.”

Renatus is based in Palo Alto, California and employs a total of 150 people across the globe. The company launched in 2012 and has one of the most financially strong companies within its area.

The company has outlined an exciting roadmap for the rest of 2013 that includes multiple new game launches across the likes of iOS, Android, Amazon, Facebook and many of the wider social media platforms.

For more information visit www.Renatus.com

Link: <http://www.Renatus.com>

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