

# THE BIGGEST BATTLE ROYALE CLASH OF ALL TIME HAS ARRIVED

Submitted by: Hadean Supercomputing Ltd

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The biggest battle royale clash ever seen in gaming has arrived, as Hadean looks to perform a record-breaking stress test of its Aether Engine tech.

Up to 10,000 players will face off against each other in a single space battle, the winner being the last player to survive the chaotic clash. Only players who quickly adapt to the anarchy around them will thrive in this unique combat scenario, as the sheer number of players involved means that old battle royale tactics no longer apply.

Developed by London tech start-up Hadean, the space showdown will showcase Aether Engine's ability to handle a record-breaking number of players, breathing new life into the popular battle royale genre and opening up fresh gameplay possibilities for creative developers. It will also highlight the versatility of Hadean's distributed simulation engine, as Aether Engine is also being used by the Francis Crick Institute for cancer cell research (<https://www.hadean.com/company/press/hadean-francis-crick-institute-partnership>).

You can sign up right now at [www.aetherengine.io/pvp-10k](http://www.aetherengine.io/pvp-10k) (<https://www.aetherengine.io/pvp-10k>). For those who sign up, the battle royale clash will be free to play on PC in late February.

For more information, follow Aether Engine at [facebook.com/aetherengine](https://www.facebook.com/aetherengine) (<https://www.facebook.com/aetherengine>) and [@aetherengine](https://www.twitter.com/aetherengine) (<https://www.twitter.com/aetherengine>). You can also find Hadean at GDC in March, at Booth S366.

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## About Hadean

Founded in 2015, Hadean is a deep tech start-up based in London. Creator of HadeanOS, the world's only cloud-first operating system, Hadean is redefining start of the art computing for research institutes, AAA gaming studios and financial services, allowing developers to write, ship and scale massive, real-time, distributed applications. Aether Engine is Hadean's pioneering distributed simulation engine that uses HadeanOS to power games and simulations of unprecedented fidelity and scale. For more information, visit [hadean.com](http://hadean.com).