

A New Desert Adventure Awaits Link in The Legend of Zelda: Skyward Sword for Wii

Submitted by: MEC Global

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Nintendo has revealed more details about the captivating areas, items and gameplay in the The Legend of Zelda™: Skyward Sword (<http://www.nintendo.co.uk/skywardsword>), launching across Europe exclusively for Wii™ on 18th November 2011. This week, Link journeys through the Lanayru Desert where he must find his way through the puzzles in the Lanayru Mining Facility, sail across a sea of sand and discover new items to add to his collection. Newly revealed game elements include the following:

- **Lanayru Desert and the Lanayru Mining Facility:** In this vast area, surrounded in all directions by a sea of sand, Link must search for the Lanayru Mining Facility. As strange a place as this is, Link will encounter characters both new and familiar, such as Gorons. Inside the Lanayru Mining Facility, Link will encounter mine carts which contain Timeshift Stones through this expansive area, experiencing new puzzles and challenges. He must also face the dungeon boss Moldarach, a fearsome giant scorpion.
- **Sandship:** Later in his quest, Link returns to a different area of the Lanayru Desert as he sails across a sea of sand in search of a ship.
- **New Items:** In the desert, Link will receive two new items – the Clawshots and the Gust Bellows. The Clawshots allow players to grapple and pull themselves towards otherwise unreachable areas. The Gust Bellows can blow out a burst of air which can stun enemies and clear paths through piles of sand. Players will find the Gust Bellows essential to solving the puzzles in the Lanayru Mining Facility.

Nintendo will continue to provide fans with select details and information about the Wii game (http://www.nintendo.co.uk/NOE/en_GB/games/wii_games_1959.html) prior to its launch across Europe on 18th November.

This week Nintendo 3DS owners will also have the chance to receive via SpotPass™ a special 3D video of The Legend of Zelda Main Theme Melody which was performed as part of tThe Legend of Zelda 25th Anniversary Symphony performances. Keep an eye out as additional special clips will be made available via SpotPass in the near future.

The Legend of Zelda: Skyward Sword will be available as a limited edition bundle, featuring a copy of the game, a CD featuring selected orchestral arrangements from the The Legend of Zelda 25th Anniversary Symphony performance and a rare gold-coloured Wii Remote™ Plus controller bearing the Hylian Crest. Pre-order* now to avoid disappointment and to secure your copy.

For more information and videos about The Legend of Zelda: Skyward Sword visit <http://www.nintendo.co.uk/skywardsword>

For more information about The Legend of Zelda™ visit <http://www.thelegendofzelda.co.uk>

For more information on The Legend of Zelda 25th Anniversary visit <http://www.zelda25th.co.uk>

Ends

Notes to Editors

*Stocks are limited and the limited edition bundle will mainly be available to fans who pre-order. It is possible that part of the stock will be available at retail following the pre-order period. The Legend of Zelda: Skyward Sword can be pre-ordered with or without a Wii Remote Plus, but players will need either a Wii Remote Plus, or Wii Remote and Wii MotionPlus™ accessory to play.

About Nintendo:

The worldwide pioneer in the creation of interactive entertainment, Nintendo Co., Ltd., of Kyoto, Japan, manufactures and markets hardware and software for its Wii™ home console, Nintendo 3DS™ and Nintendo DS™ family of portable systems. Since 1983, when it launched the Nintendo Entertainment System™, Nintendo has sold more than 3.8 billion video games and more than 610 million hardware units globally, including the current-generation Wii, Nintendo 3DS, Nintendo DS, Nintendo DSi™ and Nintendo DSi™ XL, as well as the Game Boy™, Game Boy Advance™, Super NES™, Nintendo® 64 and Nintendo GameCube™ systems. It has also created industry icons that have become well-known, household names such as Mario™, Donkey Kong™, Metroid™, Zelda™ and Pokémon™. A wholly owned subsidiary, Nintendo of Europe, based in Grossostheim, Germany, was established in 1990 and serves as headquarters for Nintendo's operations in Europe. <http://www.nintendo-europe.com/>

